Sprite Tutorial

There are many ways of how to make Sprites, but if you want them to look like the ones in Little Fighter 2 you have to decided between these two methods:

1. You make them from Scratch (without an existing base!)

If you want to use this hard method you first have to know the proportions of a LF2 Char. Here I used Tiger by Havoc_Creator (who is an professional spriter):



You see that Havoc_Creator's Sprite look very good and is well made in the LF2 style.

But to come back to the Tutorial I first point out the proportions of Tiger with green pencil in Paint.



Wait....



Now you see the proportions of a LF2 Char Sprite much better! You may recognise that the proportions of a LF2 Char Sprites are very different to the proportions of our body.

If you want to make now a Sprite from Scratch you just have to make the proportions in the same why like above and create and new standing Sprite for example:



After you like your first little edit you can start to make the sprite look like a LF2 human for example.

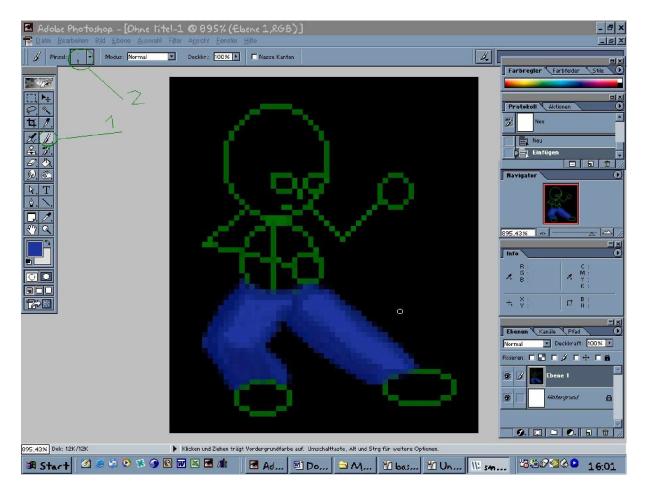
For this I copied the Proportionsman in Photoshop 6 to fill the background with black (you can also do that in Paint).



This step is very important because if you might even recognised on the LF2 Sprites there is are some black pixels surrounding the Sprites. (See Tiger above)

Then you can start editing with

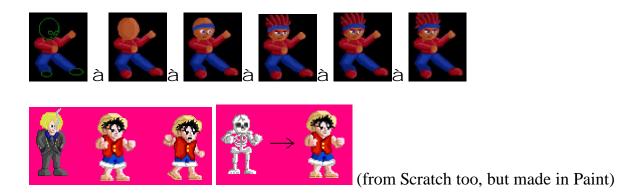
The pencil (1) who has to be at the size of 1 pixel (see 2)



Here the first Step:



You have to take always care of from where the light comes!



- 2. You make them with a base from an already existing Sprite
 - a) from an original LF2 Sprite
 - b) from an other Sprite Makers Char (just if you have permission to use!)
- a) Here for example "Julian":



I want to make "Brolly" from DragonballZ out of him!

First I make some proportions to point out again:



Then I start editing (in Paint)



Then I have to clean the pixel that stayed on the sprite from "Julian"



From Dennis to Fat Dennis:





From Template to Freezer (DragonballZ):









From Template to Lysop (One Piece):





From Julian to Fat Buu (DragonballZ):





From Deep to Link (from Zelda):



- 1. Step: Take the Deep Sprite you want to edit to Link
- 2. Step: Edit the Sprite in Paint
- 3. Step: Edit the Sprite in Photoshop!

From Deep to Tapion (from a DragonballZ Movie):



(Same as from Deep to Link)

From Deep to Zorro (One Piece):





Making a new Freeze Sprite:





Making a new Firen Sprite:





From Bat to Gaara (Naruto):







(all made in Paint, I know that I can make him much

better now in Photoshop)

b) Here I took Son Goku by Kiwislob to show you that you can edit other Spritemakers Chars easily too (which I wont suggest when you don't have permission to do, because that would be stealing!)



You see: The first sprite is by Kiwislob! Then I took a SSJ3 Goku pic from (DragonballZ Legends) and mixed them together to a SSJ3 Goku Sprite! (If you want to make a whole char I wouldn't suggest you that method, because you wont find the same style pics of SSJ3 Goku being hit for example, you will need for making a whole charà So drawing the hair would be much better than taking it from a pic)

From Vegeta by Slade MacDonald of Duned into a better sprite

1. Step: Take the Sprite



2. Step: Edit it a bit with Paint



3. Step: Edit it with Photoshop



NOTE:

EVERY SPRITE CAN BE IMPROVED SO DON'T STOP IMPROVING YOUR SPRITING SKILLS AND ALWAYS TO TRY TO MAKE YOUR SPRITE BETTER AND BETTER. ANOTHER THING IS THAT NOBODY LEARNED SPRITING ON ONE DAY SO DON'T GIVE UP EASY, BECAUSE THE MORE YOU PRACTISE THE MORE YOU GET BETTER!

You see: The first edit from Julian to Brolly was made by me years ago! I overworked him from time to time and in the end you see a good edit! (I have to improve him again when I have time too, because I know that I can make him much better)



CREDITS:

Thanks to	Reason?
LF2	For being the best game ever!
Marti Wong & Starsky Wong	For making LF and the LF Sprites!
Havoc_Creator	For letting me use his Tiger Sprite and for
	some tips!
Kiwislob	I used his Goku Sprite!
Slade MacDonald of Duned	I used his Vegeta Sprite!
Photoshop 6	For being my favourite programm to edit
	sprites
Paint	For being great to editing

I hope this Tutorial helped you and that you don't steal my Sprite Edits, because that would be really nasty, because I worked on them a long time!

All Sprite Edits by FX (me)

FX (aka FenoilX aka Void)

© FX

Downloaded from: LF2-EMPIRE

http://www.lf2-empire.de.vu